ABDULRAHMAN AL-SUMAIT UNIVERSITY DEPARTMENT OF EDUCATION- FIRST WORKSHOP ON EDUCATIONAL LEADERSHIP TO STUDENT-TEACHERS

Sunday, 11th June, 2023.

Inside the Issue

- Opening the Workshop
- MountainLeadership Game
- Imparting Leadership Skills
- Role Play
- Ending MountainLeadership Game
- Closing Workshop
- Taking Photo



Opening the Workshop



The workshop was opened by the Head of Department of Education from Abdulrahman Al-Sumait University. He welcomed the facilitators and the audience to the workshop. He further explained that the purpose of the workshop is to enhance educational leadership skills to third year student-teachers.

Mountain Leadership Game



This was evaluation game whereby third year students sticking notes on the graph indicating their leadership skills level (whether low, medium or high) before the training.

Overview

It was the workshop prepared by the department of education at Abdulrahman Al-Sumait University held on 11th June, 2023 at Hall 6 within the University.

Participants

- -Head of Teachers'
 Centers-Unguja
 (Guest of Honor)
- -Two tutors from Chuo cha Kiislamu Zanzibar.
- -From SUMAIT: All staff from Education Department
- -One staff from Department of Social Studies and third year students.

Objectives

- -To equip the thirdyear studentteachers on the context of education leadership taking place in education settings
- -To create
 networking among
 the third-year
 student- teachers
 and education
 leaders.

Imparting leadership skills





The training on important skills for a good educational leader presented by three facilitators including the workshop's guest of honor. The training modules were; Planning, Executing and Monitoring school Improvement, Personal Qualities, Competencies and Problem Solving, Family and Community Engagement as well as Leading an Equitable and Inclusive School. Within those modules, the following skills were imparted to student-teachers; the roles of a good leader; ways on how to handle parents, students and workers; structure of school leadership as well as professionalism and ethics in education. The workshop was participatory whereby question and answers, group discussion, and role play were maximally applied by the facilitators.

Role Play



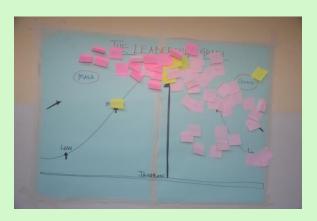
Role-Play 1: Responsible Leader (Head Master)



Role-Play 2: Irresponsible Leader (Head Master)

After the training, the students had the opportunity to demonstrate to audience the responsible and irresponsible school leader role play. The role play had one scenario whereby the Head Master is at the meeting with staff. A good Head Master showed the important skills a leader should possess while on the other side the role play exposed the poor leadership skilled Head Master who treated poorly the staff as a result, the school experience poor performance.

Ending Mountain Leadership Game



After winding up the whole program, before closing the workshop, the third-year students had the chance to go back to the game, taking their sticking notes and move them where their leadership skills belong (low, medium or high) after the workshop. Most of them were at the highest level.

Closing Remarks



The guest of honor (Head of Teachers' Centers-Unguja) postponed the workshop by providing special thanks to the Department and audience. He asked the participants to put into practice what they lent during the workshop in their future career.

Taking Group Photo



After closing the workshop, the honorable guest together with other visitors and all members in high table took a picture together with some third-year students as the sign of togetherness.

TIMETABLE GUIDED THE WORKSHOP

8:00-8:30-Reporting time and Registration

8:00-9:00-Breakfast

9:00-9:15-Opening the Workshop

9:00-9:30-Game for Opening the

Workshop

9:30-12:30-Actual Training

12:30-1:30-Prayers and Lunch

1:30-2:30-Role Play

2:30-3:30-Reflection Questions

3:30-3:45-Closing the Workshop